



**University of  
Nottingham**

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## **Your Thesis Title**

Submitted May 2016, in partial fulfillment of  
the conditions for the award of the degree **BSc Computer Science**.

**Your Name**  
**Your Student ID**

**Supervised by Your Supervisor Name**

School of Computer Science  
University of Nottingham

I hereby declare that this dissertation is all my own work, except as indicated in the  
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## **Abstract**

Giving a short overview of the work in your project.



## Acknowledgements

Acknowledgements here.



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# Chapter 1

## Introduction

Setting out the aims and objectives of your project, explaining the overall intention of the project and specific steps that will be taken to achieve that intention.

### 1.1 Motivation

Explaining the problem being solved.

### 1.2 Aims and Objectives

Aims and Objectives here.

### 1.3 Description of the work

Explaining what your project is meant to achieve, how it is meant to function, perhaps even a functional specification.

# Chapter 2

## Background and Related Work

Explaining what your project does that is new or is better than existing work in the same field.

Test citation [1].

# Chapter 3

## Design

Containing a comprehensive description of the design chosen, how it addresses the problem, and why it is designed the way it is.

# Chapter 4

## Implementation

Containing a comprehensive description of the implementation of your software, including the language(s) and platform chosen, problems encountered, any changes made to the design as a result of the implementation, etc.



# Chapter 5

## Evaluation

Explaining how your software was tested (using different datasets or in different environments), statistical evaluation of performance, results of user evaluation questionnaires, etc.

# Chapter 6

## Summary and Reflections

Including a discussion of results in a wider context (considering other work).

### 6.1 Project management

Covering the tasks as a part of your work plan and progress as well as how time and resources are managed.

### 6.2 Contributions and reflections

Providing the details of your achievements and contributions including innovation, creativity and novelty (if there is any) as well as a personal reflection on the plan and your experience of the project (a critical appraisal of how the project went).

# Bibliography

- [1] CORMEN, T. H. *Introduction to algorithms*. MIT press, 2009.

# Appendix A

## User Manuals

# Appendix B

## User Evaluation Questionnaire