A Deep Learning Solution for an Optimized Testbench Regression Launcher Abhishek Roushan GPU DV, Hardware Engineering

Abstract

- Attempt to define various metrics directly related to coverage per compute second; an improvement on which furthers the desired left shift in design verification.
- A part to the solution to **find breaks early** in a continuous integration system, qualifying the design prior to important milestones and iterating over recent bug fixes or changes to weed out related issues is proposed.
- Results: **Coverage** existing random test generator vs. a deep learning based test selector applied on top of the generator.
- Types of coverage

 cache compression

 activity: count of compression events in the DUT per test & \bullet Transaction path coverage: number of transactions for specific data path.

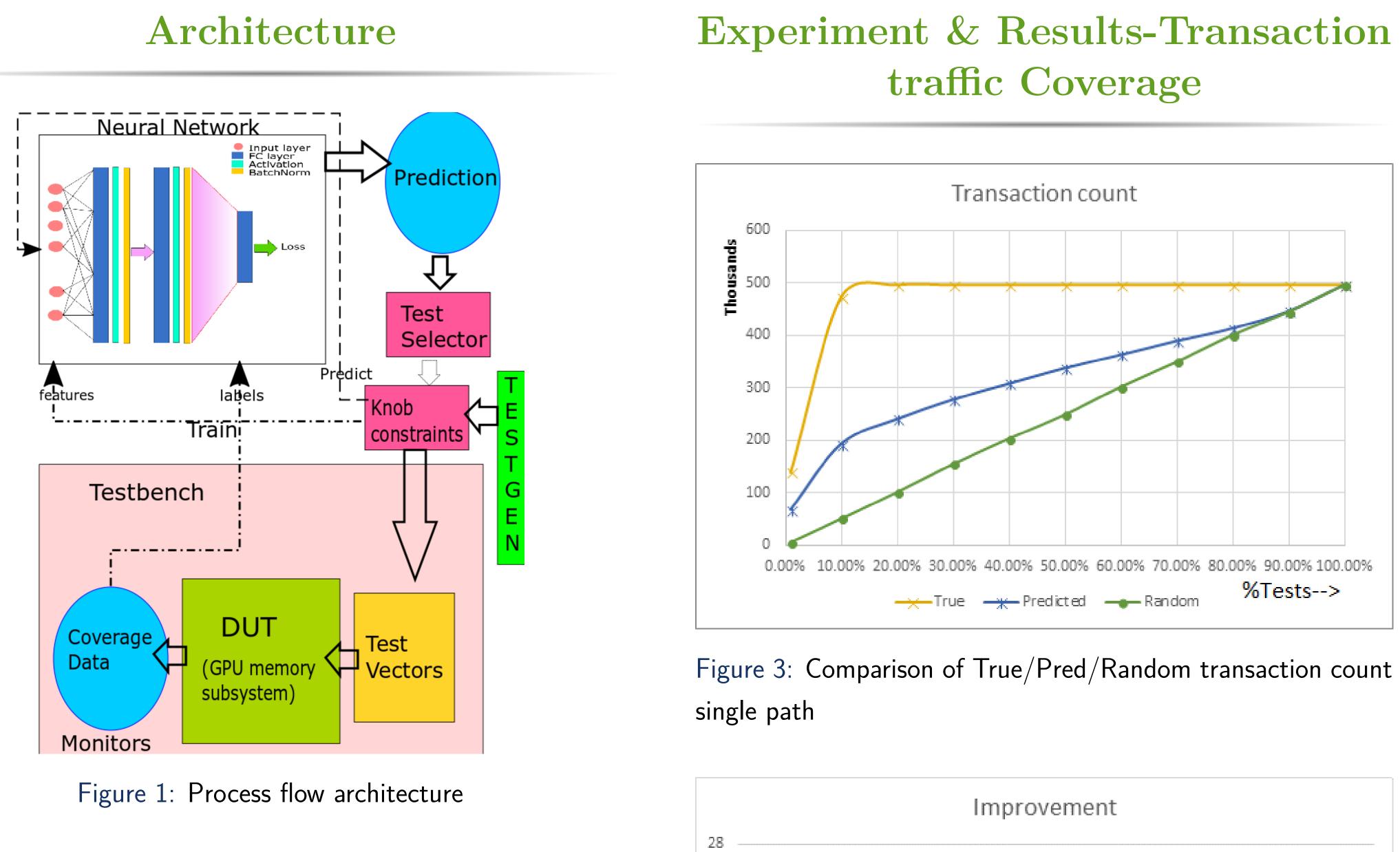
Motivation

- Random test run (without bias) fair for unknown DUT bug hot spots. (With bias) Verification solutions today dabble between directed and weighted random testing.
- [Caveat] Directed testing: Narrow coverage scope • Weighted random testing: correct assumptions test (what) & $(how \ long)$ to run.
- Long waiting time for simpler bugs if corresponding state space not tried in randoms. **Result**: high compute \$/bug.
- Deep learning algorithms: hope to identify and map the test generation knobs and constraints directly responsible for desirable test behavior.

Data Acquisition

Data acquisition consists of following steps:

- Dump compression & transaction path coverage.
- Create repository of data per test: knob setting as inputs and coverage metrics as output
- Massage data (Normalization, Feature scaling, Class balancing) to throttle into neural network



Experiment & Results-Cache **Compression Coverage**

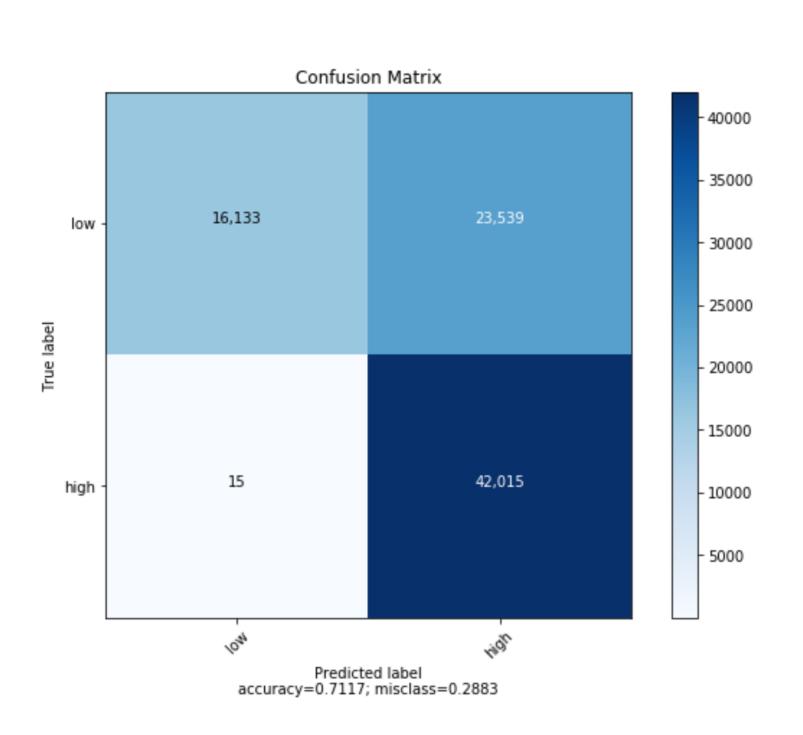


Figure 2: Comparison of true vs predicted coverage

% tests	Coverage	Selected	Random	Improve
	overlap	CCS	CCS	
2%	44.39%	14.3	0.62	23X
5%	58.69%	7.5	0.62	12X
10%	73.75%	4.8	0.62	7.7X
20%	91.80%	2.92	0.62	4.7X
50%	98.44%	1.28	0.62	2X

Table 1: Improvement DL over random sampling



Figure 4: True/Pred improvement over Random across top tests

Each transaction path pair frequency for top 1% representative tests is shown in the figure below, which separates high transaction traffic path from low ones.

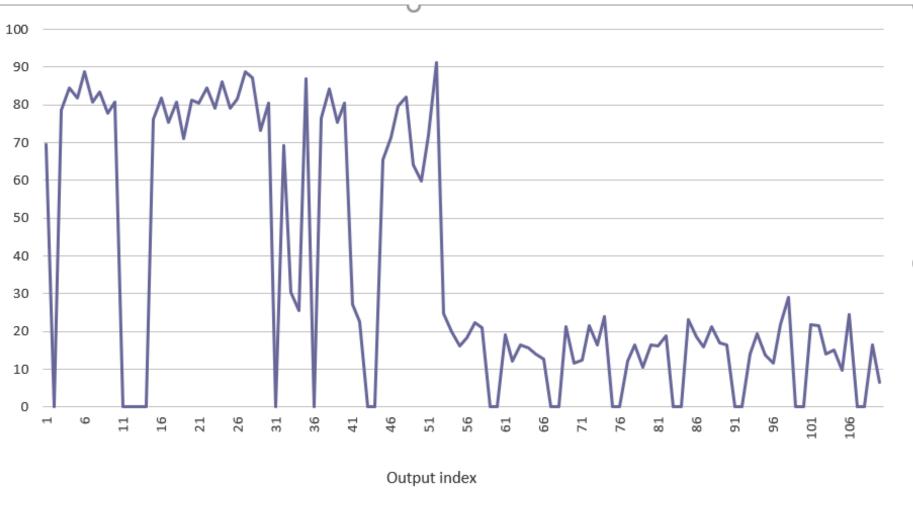


Figure 5: Transaction count Pred/True each source-dest pair

- https:



Conclusion & Future Work

Using custom coverage metrics, we determined there exists a tangible relationship between the weighted knobs used to generate the test and the desired coverage. We were able to extract

• Top representative tests for maximum coverage • Grouping coverage metric so as to find the best overall tests

1 Defining verification coverage metrics is subjective and aside from traditional coverage metrics such as line, conditional coverage, we see scope for customized metrics such as traffic monitors, FIFO full/empty status, etc. that would be useful to advocate for or against the efficacy of any given test.

• Collecting such coverage information can at times be compute intensive so cheaper alternatives allowing us to integrate this into the periodic bug hunting regressions would be key.

³ The current network is a simple FC-Net, though learning certain specific coverage may be harder and possibly prompt us to migrate to other types of networks such as Binary networks, Recurrent Networks etc.

Related Work

//www.researchgate.net/publication/ 220306081_Coverage-Directed_Test_ Generation_Automated_by_Machine_ Learning_-_A_Review Coverage directed testbench automation Automating Design Verification https://dvcon.org/sites/dvcon.org/ files/files/2018/06_1.pdf Deep predictive

coverage collection

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